Murphy

# **Character Brief**

You woke up lying outside on the ground with your head throbbing. What happened? The last thing you remember is… well, you don’t remember what the last thing you remember is. Wait, that’s right, you were heading to the Spring Thaw Festival. But then why did you black out? Have you been drinking again? No, that’s not right, you’ve been sober since you got to Antarctica. Did you slip and fall on the ice and hit your head? Or… did someone hit you? Attacking the only police officer at the research station would be a very serious offense. Unless they were trying to get you out of the way… There are some shady characters at this research station.

You get up and brush yourself off and head to the party. As you pat down your pocket, you feel something inside. You pull out a bag containing a mysterious white powder. Were you taking this into evidence? You’d better figure this out. Pull yourself together, Murphy!

# **Your Goals**

* Try to find out if someone knocked you out, but be subtle: you could get removed from your position if people think that you’re medically unfit to do the job.
* Find out what the bag of white powder is in your pocket. Once again, discretion is very important.

# **What you know about the other characters**

* *< fill in a few tidbits about other characters before the event >*

# **Suggested attire**

* Leather jacket

# **Items**

* Police badge
* Mysterious bag of white powder